

**CITY OF ATLANTIS COUNCIL MEETING
260 ORANGE TREE DRIVE
ATLANTIS, FL
May 21, 2014
7:00 PM**

AGENDA

- 1. Roll Call**
- 2. Pledge of Allegiance**
- 3. Approval of Minutes**
City Council Meeting April 16, 2014
- 4. Ordinances and Resolutions**
 - Ordinance 424** – An Ordinance Amending the City’s Code of Ordinances at Chapter 2. Administration. Article V. Code Enforcement, Second and Final Reading.
 - Ordinance 425** – An Ordinance Amending Chapter 9. Licenses and Business Regulations. at Article II. Business Taxes. to Provide for a Five (5) Percent Increase to the Business Tax Rates, Second and Final Reading
 - Ordinance 426** – An Ordinance Amending Chapter 9. Licenses and Business Regulations. At Article II, Business Taxes, Amending Certain Code Sections, Second and Final Reading
 - Resolution 14-07** – A Resolution Authorizing the Mayor to Sign an Agreement with Complete Structure Painting to Paint the City’s Buildings
 - Resolution 14-10** – A Resolution Authorizing the Mayor to Sign an Agreement with Foster Marine for Lift Station 7.
 - Resolution 14-11** – Adopting an Updated Fee Schedule
- 5. Miscellaneous Business**

Representative Lori Berman
Senator Jeff Clemmons
- 6. Comments from Members of the Public**
- 7. League of Cities – City Manager’s Report**
- 8. Police Chief**
- 9. City Attorney**
- 10. City Council Comments**
- 11. Adjourn**

Supplemental Reports:

1. Expenditure Report
2. Treasurers Report – General Fund
3. Treasurers Report – Utilities Department Report
4. Police Pension Fund Report
5. Police Report – Monthly Activity Log
6. Minutes from other boards and meetings.
7. Other

Note: If a person decides to appeal any decision made by the above City Council with respect to any matter considered at such meeting, he will need a record of the proceedings, and for such purpose, he may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based. The City of Atlantis does not provide such a record.